


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<div>WBF Convention Card</div> <div></div>
OVERCALLS (Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
Level 1 = 8+ HCP, 5+ cards suit but canbe 4 (Good suit or Balancing)		Lead	in Partner's Suit		
Level 2 = 10+ HCP, 5+ cards suit	Suit	3rd/5th	3rd/5th		
Level 3 = 12+ HCP, 5+ cards suit	NT	3rd/5th	3rd/5th		
	Subseq	Lo-Hi=even	Lo-Hi=even		
	Other:	Top from no honor, second top from no honor with T or 9			
INT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
2nd seat, 8-15 HCP, 5+ cards m and 4 cards M	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
4th seat 1NT 11-14 HCP over 1m or 11-16 HCP over 1M , 2NT 18-20 HCP	Ace	CT, AKx(+), Ax(+)	CT, AKx(+), Ax(+)	1♣=16+unbal or 17+any , 1♦=2+ cards 10-16 hcp, 1M=5+ cards 10-16 hcp	
	King	ATT, AKx(+).AK, KQ, KQx(+), Kx	ATT, AKx(+).AK, KQ(+), Kx,KTx	1NT=Vul 14-16 hcp/ non-Vul 11-13 hcp allow 5M and shapes 5422, 6322	
	Queen	QJ, QJx(+), Qx	QJ, QJx(+), Qx	2♣=6+♣ or 5♣4M 10-16 hcp, 2♦ = (43)15,4414 or 4405 10-16 hcp, 2♥=44+Majors 6-10 hcp	
	Jack	JTx(+), Jx	JT, JTx(+), Jx	2♠ = 5+♠ and 5+ minor suit 6-10 hcp, 2NT = 5+♣ 5+♦ 6-10 hcp	
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	AJT(+),KJT(+),T9x(+),HT9(+)	AJT(+),KJT(+),T9(+),HT9(+),KTx		
6+ cards Suit, 5-11 HCP	9	98x,T9	98x, 98	1NT Openings: Vul 14-16 hcp/ non-Vul 11-13 hcp allow 5M and shapes 5422, 6322	
GHESTEM (Supplement 1)	Hi-x	Sxx,Sxxx,xSxx,xSxxx,HxSx	Sx,Sxx,Sxxx,xSxx,xSxxx,HxSx	2 OVER 1M Responses: GF exc.rebid suit	
4NT after M suit opening = 5+ - 4+ mm	Lo-x	xS,HxS,HxxxS	HxS,HxxxS	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
1m-(2♥) = 5+♠4+♥	SIGNALS IN ORDER OF PRIORITY			1♣=16+unbal or 17+any	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	2♣=6+♣ or 5♣4M 10-16 hcp, 2♦ = (43)15,4414 or 4405 10-16 hcp, 2♥=44+Majors 6-10 hcp
1♣-2♣ = NAT	Suit:1st	ATT, LO-ENC	CT	Circle, S/P	2♠ = 5+♠ and 4+ minor suit 6-10 hcp, 2NT = 5+♣ 5+♦ 6-10 hcp
Otherwise GHESTEM (Supplement 1)	2nd	CT, LO-HI = E	SP	None	1NT=non-Vul 11-13 hcp
	3rd	SP	None	None	
	NT: 1st	ATT	CT	Circle, S/P	
VS. NT (vs. Strong/Weak; Reopening;PH)	2nd	CT	SP	None	
Against WK NT NAT , Against STR NT DBL = Equivalent,	3rd	SP	None	None	
Against STR 2♣ = MM, 8+ HCP	Signals (including Trumps): Reverse smith				
Against STR 2♦ = 6+ M, 8+ HCP					
Against STR 2♥ = 5+ - 4+ ♥ and m, 8+					
Against STR 2♠ = 5+ - 4+ S and m, 8+	DOUBLES				
Against STR 2NT = 5+ - 4+ mm, 8+, Against STR 4th hand NAT	TAKEOUT DOUBLES(Style;Responses;Reopening)				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	Chepest level of that suit = NAT				
DBL = T/O Lebensohl (Supplement 2)					
O/C = 12+ HCP, 5+ cards suit	1NT = 8-11 2NT = 12-13 3NT = 14+				SPECIAL FORCING PASS SEQUENCES
					1N-(X)-P = Forcing XX
VS. ARTIFICIAL STRONG CLUB OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
x=5+♠,1R=trf 5+,1♠=4+♠5+m,1NT=4+♥5+m	Nagative Double THRU 4H				
2♣=6+♦ or 5+4+♥♠, 2♦=6+♥ or 5+4+♠♣	Supporting Double				IMPORTANT NOTES
2♥= 6+♠ or 5+4+♦♠, 2♠= 5+4+♠♣, 2N= 5+4+♥m	1♣-x-xx=6-7 HCP				3rd hand opening may be very light, 5+ - 4+ hand opening may be very light
	1♦-x-xx=4+cards ♥				2-Level Free Bid = NF, Other Level = F1
OVER OPPONENTS' TAKE OUT DOUBLE	1♥-x-xx=4+cards ♠				In non-vul board vs vul, we can opening,overcall or preempt with cheaper hand
Level 1, 1♦=4+cards ♥, 1♥=4+cards S, 1♠=Bal, 1NT=5+ cards ♣	1♠-x-xx=Balance				Psychics: Sometimes
	1NT-x-xx= ♦ with ♠ or ♣				
	1NT-x-P-P-xx=forced				

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣		0	4♥	16+ HCP Unbal or 17+HCP any	1♣=0-7HCP, 1♥=8-11 HCP, 1♠= 8+ HCP 5+ cards, 1NT = 12+ HCP 5+♥	1♣-1♦ -1N-Lakebeach response	If responder is Passed hand 1♥-2♦ are
					2♣ = 12+ HCP 5+♦, 2♦= 12+HCP 5+♣. 2♥=14+ HCP Bal, 2♠=4441 12+HCP	1♣-1♥-1N-Nat 1NT response	5+ cards 8-11 HCP
					2NT = 12-13 HCP Bal, 3X=7X 3-7 HCP	1♣-1♦ -2N-Nat 2NT response	Transfer after interference
1♦		2	4♥	10-16 HCP May have longer club and 5M	1♥/1♠ = (3)4+ cards, 1NT = 8-11 HCP Bal	1♦-1M-1N-2♣=Forcing to 2♦	Transfer after interference
					2♣ = 10+ HCP 5+cards, 2♦ = 10+ HCP 5+cards, 2NT = 11-12 HCP Bal	1♦-1M-1N-2♦=FG	
					2♥=5♣4♥ NF, 2♠ = 5♣4♥ INV, 3♠ = PRE both minors, 3♦=PRE ♦	1♦-1♥-1♠-2♣=FG	
1♥		5	4♦	10-16 HCP	1♠= 5+ HCP, 4+ cards F1, 1NT = Semi Force	1M-2M-3X=short INV	2♣ = 4+card SUPP 8-11 HCP
					2♣ = FG (Supplement 5), 2♦ = 5+♦ FG+, 2♥ = SUPP 2-3 cover	1M-2M-2M+1=ask for help suit	2♦ = 3card SUPP 8-11 HCP
					2♠ = 6+♠ WK, 2NT = 4+ cards ♥ FG, 3♠ = 10-11 HCP 3+♥ SUPP Bal	1M-2NT-3♠=min, others extra	Rubensoh after 2X overcall (Supplement 3)
					3♦ = 6-9 HCP 4+ cards SUPP UBAL, 3/4♥ = 0-5 HCP 4+ cards SUPP		
					3♠ = Some SGL, 3NT/4♠/4♦ = Void ♠/♣/♦ 10-12 HCP		
1♠		5	4♦	10-16 HCP	Related to 1♥ Exc. ; 3♥ = INV 6cards ; 2♥=5+♥ GF		Same as 1♥
1NT		2		non-Vul 11-13 BAL or Vul 14-16 BAL	Lakebeach Response (Supplement 4)		
2♣	/	5	4♥	10-16 HCP 6+♣ or 5♣4M	2♣=INV+, 2M=5cards NF, 2NT=Forcing to 3♣, 3♠-3♥=Trf 6+cards INV		
2♦	/	0	4♦	10-16 HCP 4315 or 3415 or 4414 or 4405	P/2♥/2♠/3♣/4♥/4♠/5♠=To play	2♦-2♥-2♠= Shape 4=3=1=5	
					2NT = Ask, 3♥/3♠/4♠=INV	After 2NT 3♠=4♥, 3♦=4315, 3M=4414	
						3NT=4405max	
2♥	/	4	4♦	4+ ♥ and 4+ ♠ 6-10 HCP.	2NT=Ask, Others= To play	After 2NT 3♠=54 min, 3♦=44min	
						3M=5Mmax, 3NT=44max, 4X=55	
2♠	/	5	4♥	5+ ♠ and (4+♣or♦ suit) 6-10 HCP.	2NT = Ask, 3♠ = P/C, 3♦ = NAT NF, 3♥= NAT NF		
					3♠/4♠=PRE, 3NT/4♠=To play		
2NT				5+♠ and 5+♦ 6-10 HCP.	3m = To play, 3♥ = FG		
					3♠ = INV, 3NT = To play		
3♠/3♦		6		PRE	3X-4X=SUPP WK, 3♠-4♦=RKCB, 3♦-4♠=RKCB		
3♥/3♠		6		PRE	3X-4X=SUPP WK, 4♠=RKCB	High Level Bidding	
3NT	/			One solid m suit or semi solid m suit	4♠ = P/C, 4♦ = F1	4NT Asking Ace trump contract BWRKC; 0/3, 1/4, 2/5 w/o Q, 2/5 w/ Q,	
4♠/4♦		6		6♥/6♠ Respectively 10-16 HCP		♥/♠Trump after 3M GF Next step Even number key cards	
4♥/4♠		6		PRE		♣/♦ Trump after 4m GF Next step Even number key cards	
						Cue style: first or second round controls up the line	

Note #	Description
Supplement 1	<p>GHESTEM overcall</p> <p>1♣ - 2♦ = 5+♥ 5+♠ 8+hcp</p> <p>1♣ - 2NT = 5+♥ 5+♦ 8+hcp</p> <p>1♣ - 3♣ = 5+♠ 5+♦ 8+hcp</p> <p>1♦ - 2♦ = 5+♠ 5+♣ 8+hcp</p> <p>1♦ - 2NT = 5+♥ 5+♠ 8+hcp</p> <p>1♦ - 3♣ = 5+♠ 5+♥ 8+hcp</p> <p>1♥ - 2♥ = 5+♠ 5+♣ 8+hcp</p> <p>1♥ - 2NT = 5+♠ 5+♦ 8+hcp</p> <p>1♥ - 3♣ = 5+♠ 5+♦ 8+hcp</p> <p>1♠ - 2♠ = 5+♥ 5+♣ 8+hcp</p> <p>1♠ - 2NT = 5+♠ 5+♦ 8+hcp</p> <p>1♠ - 3♣ = 5+♥ 5+♦ 8+hcp</p>
Supplement 2	<p>Lebensohl after takeout preemptive 2X</p> <p>2Y=weak</p> <p>2N=weak lower X or GF</p> <p>3m=8-11hcp 4+cards</p> <p>3X=GF asking stop</p> <p>3N=To play</p>
Supplement 3	<p>Rubensohl after 1M-(2X) or 1N-(2X)</p> <p>Dbl=point</p> <p>2Y=NF</p> <p>2N and above= transfer5+ inv+</p> <p>transfer to X=3cards supp inv+</p> <p>transfer to M=4cards supp inv+</p>

Note #	Description
Supplement 4	<p>Lakebeach response after 1N</p> <p>2♣=Force 2♦ weak ♦ or inv+4M</p> <p>2♣-2♦-2♥=Force 2S at least 4S</p> <p>2♣-2♦-2S=at least 4-4M inv</p> <p>2♣-2♦-2N=4♥ inv, above 4♥ GF</p> <p>2♣-2♦-2♥-2S same as above but 4S</p> <p>2♦=Transfer 5♥</p> <p>2♦-2♥-2S=5♥ inv, above GF</p> <p>2♥=Transfer 5S inv+</p> <p>2♠= Ask range or ♣ weak or GF</p> <p>2♠-2N=min/3♣=max-3♦=control ask</p> <p>2N=Ask 5cards M</p> <p>2N-3♣=no5M/3M=5M</p> <p>2N-3♣-3♦=(31)(54)</p> <p>3♣=Transfer 6♦</p> <p>3♦=6m short om</p> <p>3M=55m short M GF</p>
Supplement 5	<p>1M-2♣ reresponse</p> <p>2♦=min no4oM</p> <p>2♥=4oM</p> <p>2♠=4♦ max</p> <p>2N=Single suit max</p> <p>3X=Club max 54/64/55spl low/55spl hi</p> <p>2♦-2♥=asking same as above but min</p> <p>2♥-2♠=asking with no supp oM</p> <p>2♥-2N=asking with supp oM</p>